Monitoring Suite Patch 6.3.11

Version(s):	6.3
Release Date (target):	03-Feb-2023
Target audience:	All the customers using Monitoring Suite 6.3
Components affected:	FTR Gold Monitoring Suite
OS supported:	Windows 7 32 and 64-bitWindows 10 32 and 64-bit
Build	https://s3-ap-southeast-2.amazonaws.com/ftr-products/FTR+Gold+6/6.3/FTR+Gold+Monitoring+Suite+Setup+6.3. zip
Patch	https://ftr-products.s3.ap-southeast-2.amazonaws.com/FTR+Gold+6/6.3/FTR+Gold+Monitoring+Suite+Patch+6. 3.11.zip

Summary

With this release of FTR Gold we address below issues for version 6.3.

- Addresses the issue that foot control crashes Player on Windows 11 22H2.
- Refines the error message when playing inaccessible files on Warehouse Server.
- Addresses the issue that inaccessible sealed files on Warehouse Server are shown as public.
- Addresses the issue that some session files(.trs) are not playable.
- Addresses the DCOM requirements of Windows security update CVE-2021-26414 in FTR Monitor.
- · Log sheets will be saved in the path defined in Departments.xml without adding a sub-folder when jurisdiction is enabled.
- · Addresses the issue where pressing Enter key to select a recorder on the Recorder pane empties the whole pane.
- · Addresses the issue where Log Notes does not gain focus automatically after tag hearing is inserted into the log note.
- Addresses the issue where the auto-correct option in spellchecker is deselected during initialization. With this fix, Log Notes will remember the
 last saved state of the auto-correct option so that if a customer has opted for the auto-correct option, spellchecker will automatically correct
 words marked for "auto-change".
- Improved contrast on Player channel select buttons.
- Bright lights in Player channel select buttons stay on a little longer than before (added a peak level hold time and fall-off time, about 1 sec). Lights are more sensitive now, so will light up more with a quieter signal.

Important Note

• Install FTR Gold Monitoring Suite 6.3 before applying the FTR Gold Patch 6.3.11.